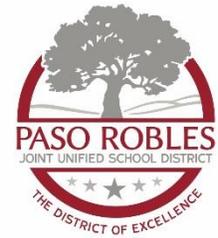


NCAA Recruitment Guide

Below is a list of observations and steps we will want to implement within our programs to give our student athletes the highest chance of being recruited.



Evaluation from film is the most important part of the recruiting process.

Background

College coaches meet as a group to watch film daily and they have a deliberate way of recruiting their type of guys. Everything on your film gets noticed. One coach I met even liked to see how quick the athlete he was evaluating got up of the ground at the end of each play. It is not uncommon for a personnel director to look at hilights before he passes them to a position coach.

The Board

Most schools have a set amount of scholarships each year. In football they may have anywhere from 16-25 scholarships they will offer for a recruiting class. Baseball may offer partial scholarships in the neighborhood of 12. The number of scholarships available is dependent upon need. There may be some years where a school has only one spot for a corner or receiver. One track team may be looking for sprinters while another is looking for jumpers. Schools also rank their recruits on a board with their brightest prospect on top. The board is in constant change. Most players on top of the list are coveted by other schools. If you are being recruited heavily by several schools, ask recruiters where you are on their list. If you are not on a list don't panic. Many schools are recruiting the same player and that individual can only attend one University. This will open spots that have to be filled and the players who are skilled and qualify are then contacted. Keep in mind many changes occur as schools wait on SAT or ACT scores to match GPA's.



Making Your Highlights

Have a deliberate plan when making your highlights!!! (On HUDL)

- The order of your highlights is crucial. Start with best highlight and keep them coming. The longer the scout watches, the better chance you have of getting noticed. You are competing against thousands. They are all the best on their team and in their area.
 - Does your first highlight make me want to make me watch next play?

Skill Players:

- Running
 - Your recruitment will be based upon numbers. How well did you run in the big meets? Films are not that desired in your field outside of sprinters where schools will like to watch for form glitches or technique issues.
- Throwers and jumpers
 - Film all throwers and jumpers as technique is valued. Many colleges believe they can improve your distances through even better technique so they will want to see your movement.
- Soccer
 - Club, Club, Club.... Where did you play and what tournaments did you attend in your club season. Many coaches will not come to high school games but attend multiple club events so they can see 50 top players in one day. Be strategic about your choices for club and the places they travel to.
 - This is not to say the high school season is unimportant. The club scene will get you on the radar and the season will solidify what they are wondering. They are interested to see how well your team competes and going deep into the playoffs helps to bring interest to the program.
- Aquatics
 - With the state championships now in the state of California it is easy to see who is the best and where you match up locally. Film is not as important much like our runners.
 - Water Polo club season are important and film is utilized quite a bit in the polo world.
- Basketball
 - Almost every top basketball player is now being filmed in practice, AAU and on their high school teams. Recruiters look for height, length, speed off the floor, shot charts, ability to run the floor, leadership in tough situations and many other things. These are easily seen on a basketball film. One top recruit was filmed when they were on the bench to see body language and how they treated the players on the floor.

- Football
 - First 10 yards with the ball is more important than overall speed
 - No wasted motion on cuts
 - Put in plays that accent your specific athleticism
 - If you're not going to be recruited as dual threat guy then don't note that on highlight tape

Linemen:

- Where do you wear your weight? Most scouts like the weight in the chest and shoulders versus the stomach area. Today's linemen are mobile and must have the ability to change direction and compete in a no huddle scenario.
 - Knee benders are preferred over waist benders. Shows mobility
 - Must show that you finish on every play. Borderline dirty.
 - Head snap of defenders need to be seen. Shows you can make contact.
 - How well you run down field displays athleticism
 - Plays that show your nastiness separate you.
 - How many times do you get to the second level?
 - Defensive linemen need to have an explosive get off.
 - Do DL work down the line of scrimmage?
 - Tremendous value on tackles for loss.
- Baseball and Softball
 - Stats matter. Be sure to keep honest stats and ensure that your players are in front of top quality competition within the season and in the summer. Many scouts will ask how you did versus a certain opponent. Many scouts are now looking at film to see throwing motions and swing mechanics. These scouts will more than likely come and watch you throw a pen or hit in person but the film can be utilized to gain interest.
 - Volleyball
 - Film and develop highlights with as many skill sets featured as possible.

Parameters

Certain schools want certain heights and body types. If you don't fall in their range they will move on. For example, to play offensive tackle at Alabama you must be 6' 4 or taller & over 300 pounds. To play basketball at Kentucky they look for guards in the 6'4" range. Be sure to research what body types are common for your schools.

- There are offensive linemen (mostly centers) that are shorter than 6'3 in the NFL, but most were not Division I players
- Length of arms, feet and hand size are important. Some schools are now measuring them

Eye Test

- Be **honest about the height and weight** of your players. It builds trust with recruiters
- Teach kids how to shake hands and appear as tall as possible.
- Your picture on your player profile should accentuate arm length, height and build.
- A high butt and thin ankles correlates with speed. This is not a joke. Recruiters look for tell tale signs of athletic movement.
- Colleges can add mass to you. They don't want to see a sloppy, overweight body. They would rather put weight on a lighter more athletic player than an larger player who is stiff with bad feet.
- Be sure to promote proper movement and technique in the weight room as these directly relate to flexibility and elasticity of players.

For Coaches:

Get your kids to combines and tournaments that have the highest talent in the area. They can then be compared to other players that are being recruited. Also, making the effort to get to a junior day camp. It says something about your program if you take the time to promote athletes. These connections with college coaches have meaning and are a great way to build capacity in you and your staff.

- We must have all players fill out a Recruiting Profile. See Recruiting Profile.
- Counselor education & help is a must!!
- We must have all players with a formatted NCAA excel sheet.
- NCAA GPA (core GPA) is what really matters, make sure kids know their actual core GPA.
- ACT/ SAT tutors on campus will help our kids score well on tests equaling more options.
- Encourage your athletes get an offer from anywhere first in order to create a buzz.
- All-League doesn't mean much, but some coaches want to know if they are a captain on the team and how they portray themselves throughout campus.



NCAA CORE GPA WORKSHEET EXAMPLE. THIS CAN BE DONE BY A COUNSELOR

Compliance Office Clearinghouse D2 Evaluation Form

NAME: _____ SPORT: _____
 NCAA Elg. Ctr ID: _____ Graduation YR _____
 Recruiting Coach: _____ High School: Central High East
 Date Rec'd: _____ 6 digit code: 050975

Evaluated By: J. Stagnoli
 Evaluation Date: _____

ELIGIBILITY NOTES

ENGLISH
3 UNITS REQUIRED

	Grade	Gr. Pts.	Core Units	Quality Points
1	English 1	0	0.00	0
2	English 1	0	0.00	0
3	English 2	0	0.00	0
4	English 2	0	0.00	0
5	English 3	0	0.00	0
6	English 3	0	0.00	0
			0.00	0

SOCIAL SCIENCE
2 UNITS REQUIRED

	Grade	Gr. Pts.	Core Units	Quality Points
1	World Geography	0	0.00	0
2	World Geography	0	0.00	0
3	Mod World History	0	0.00	0
4	Mod World History	0	0.00	0
			0.00	0

MATH
2 UNITS REQUIRED

	Grade	Gr. Pts.	Core Units	Quality Points
1	Algebra 1	0	0.00	0
2	Algebra 1	0	0.00	0
3	Geometry	0	0.00	0
4	Geometry	0	0.00	0
			0.00	0

CORE GPA - CORE UNITS

Core GPA based on 16 core units: #DIV/0!

Units completed toward 16 required: 0.00

NATURAL SCIENCE
2 UNITS REQUIRED

	Grade	Gr. Pts.	Core Units	Quality Points
1	Science 1	0	0.00	0
2	Science 1	0	0.00	0
3	Biology	0	0.00	0
4	Biology	0	0.00	0
			0.00	0